



Proposed Tier 1 AT for Math

Tier 1 Core intervention, typically appropriate for 80% of the student population

- SRSD website – Curriculum, Math, Games <http://www.srsd119.ca/studentlinks.html>
- Smartboard
- Manipulatives (e.g., fraction tiles, graphic organizers, etc.)
- Online manipulatives <http://illuminations.nctm.org/>
- Peer tutoring
- Multiplication charts
- Calculators
- Online tutoring
- Project Green Zone
- Pre and Post-tests
- Mathletics
- Zombie Math & Monster Math
- IXL Math <http://ca.ixl.com/>

Proposed Tier 2 AT for Math

Tier 2 Targeted intervention, where 15% of the students will be placed

Includes all Tier1 strategies listed above

- Numeracy Nets
- Apps
 - Motion Math Hungry Guppy
 - Montessori Number – Math Activities for Kids
 - Montessori Board
 - Juicy Math
 - Math Board
 - Park Math HD
 - Intro to Math by Montessorium
 - iLive Math Speed
 - Rocket Math
 - GeoBoard
 - Symmetry Shuffle
 - Time, Money and Fractions On-Track
 - I Learn with Poko: counting and Addition
 - Learning Games for Preschool to Kindergarten
 - Algebra Touch
 - Wolfram X2-1
 - Graphing Calculator HD
 - Math Formulas Reference Guide
 - Geometry Stash
 - My Calculator
 - Checkbook HD
 - Financial Calculator
 - Car Manager
 - Canadian Sales Tax Calculator
 - Auto Trader
 - Mathomagics – Mental Math Tricks
 - Algebra Champ
 - Candy Factory Educational Game
 - Factor Race
 - Fill the Cup
 - Fraction Factory
 - Freddy Fraction
 - Free Graphing Calculator
 - HMH Fuse: Geometry Sample
 - iSpy-X
 - Sort It!

- Meteor Math

Proposed Tier 3 AT for Math

Tier 3 Intensive intervention, required for approximately 5% of the student population

Includes all Tier1 and Tier2 strategies listed above; and needed by the student on a continuous basis